

Interactive Disambiguation of Meta Programs with Concrete Object Syntax

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Meta-programming

Meta-programming with Template Engines

```
<<FOREACH ... AS class>>  
<<FILE "samples/petclinic/" + class.name + ".java">>  
package samples.petclinic;  
  
public class <<class.name>> {  
    private long id;  
    public void setId(long id) {  
        this.id = id;  
    }  
    public long getId() {  
        return id;  
    }  
}  
<<ENDFILE>>  
<<ENDFOREACH>>
```

Easy to read,
Easy to write

Works for any
language!

Works for any
lanugage!

Only code
generation

Lack of
compositionality

Meta-programming with Abstract Syntax

```
for (Output c : ...) {  
    CompilationUnit u =  
        newCompilationUnit(  
            "samples/petclinic/" + c.name + ".java"  
        );  
    u.setPackageName("samples.petclinic");  
    ClassDec cd = u.newClassDec(c.name);  
    cd.newField(PRIVATE, long.class, "id");  
    MethodDec m =  
        cd.newMethod(PUBLIC, void.class, "setId");  
    m.newParameter(long.class, "id");  
    m.newStatement(newAssign(newFieldAccess("id"),  
        newVariableAccess("id")));  
    m = cd.newMethod(PUBLIC, long.class, "getId");  
    m.newStatement(newReturn(newVariableAccess("id")));  
    ...  
}
```

Always well-
formed!

Further
transformation
still possible

Hard to read,
Hard to write

Highly verbose

Meta-programming with Concrete Object Syntax

[Visser, GPCE'02]

```
for (Output c : ...) {  
  CompilationUnit u =  
  | [ package samples.petclinic;  
    public class $[c.name] {  
      private long id;  
      public void setId(long id) {  
        this.id = id;  
      }  
      public long getId() {  
        return id;  
      }  
    }  
  ] |  
  ...  
}
```

Any meta language (here: Java)

Any object language (here: Java)

Always well-
formed!

Meta-programming with Concrete Object Syntax

[Visser, GPCE'02]

```
for (Output c : ...) {  
  CompilationUnit u =
```

Any meta language (here: Java)

```
  [[ package samples.petclinic;
```

```
  public class [$[c.name] {  
    private long id;  
    public void setId(long id) {  
      this.id = id;
```

Easy to read,
Easy to write(?)

```
    }  
  }  
  public  
  ...  
  ]]  
  ...  
}
```

Transform

```
for (Output c : ...) {  
  CompilationUnit u =  
    newCompilationUnit(  
      "samples/petclinic/"  
      + c.name + ".java");  
  u.setPackageName("samples");  
  ClassDec cd = u.newClassDec(  
    "id",  
    cd.newField(PRIVATE, long.class,  
      "id",  
      MethodDec m =  
        cd.newMethod(PUBLIC, void.class, "setId");  
        m.newParameter(long.class, "id");  
        m.newStatement(newAssign(newFieldAccess(  
          THIS, "id"), newVariableAccess("id"))));  
}
```

Further
transformation
still possible

Prerequisites

Parser for **meta language** + **object language**

created using grammar composition:

- **meta language** grammar
- **object language** grammar
- **mixin grammar for quotations and anti-quotations**

Example SDF Mixin Grammar

```
module Stratego-Java
```

```
imports
```

```
  Stratego
```

```
  Java
```

```
exports context-free syntax
```

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

```
"$ [" Term "]" -> ClassDec {cons("FromMetaExpr")}  
"$ [" Term "]" -> BlockStm {cons("FromMetaExpr")}  
"$ [" Term "]" -> CompUnit {cons("FromMetaExpr")}
```


Problem: Ambiguity

Which is it?

```
| [  
  class X {  
  }  
]|
```

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Problem: Ambiguity

Which is it?

Just another class?

```
class X {  
}  
class Y {  
}
```

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Problem: Ambiguity

```
class X {  
}
```

Which is it?

Just another class?

A compilation unit?

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Problem: Ambiguity

```
void foo () {  
  class X {  
  }  
}
```

Which is it?

Just another class?

A compilation unit?

Or a class declaration statement?

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Problem: Ambiguity

```
| [  
  class x {  
  }  
]|
```

Which is it?
Just another class?
A compilation unit?
Or a class declaration statement?

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Disambiguation

Tag-based Disambiguation

```
"ClassDec" | [" ClassDec "] | " -> Term {cons("ToMetaExpr")}  
"CompUnit" | [" CompUnit "] | " -> Term {cons("ToMetaExpr")}  
"BlockStm" | [" BlockStm "] | " -> Term {cons("ToMetaExpr")}
```

Simple,
generic

```
CompUnit | [ class Foo {} ] |
```

Verbose

Need to know
the tag names

Type-based Disambiguation

[Bravenboer et al. '05, Vinju '05]

```
CompUnit c = |[ class Foo {} ]|;  
fooMethod(|[ class Foo {} ]|);
```

More concise!

Need to know
the type names

Requires special
type checker

Often relies on
heuristics

Interactive Disambiguation

rules

```
webdsl-action-to-java-bean:
  [[ action x_action(farg*) {stat* } ]] ->
  [[ package pkgname;

import pkgname2.*;

@Stateful @Name("~x_actionBean")
public class x_ActionBean implements x_Action {

  @Logger private Log log = initLog();

  RuleManager rules;

  @PersistenceContext(type = EXTENDED)
  private EntityManager entityManager;

  public String x_action() {}

  @Remove @Destroy
  public void destroy() {}
}
]]
where pkgname      := <BeanPackage>;
       pkgname2    := <DomainPackage>;
       bstm*       := <statements-to-java> stm*;
```

Addresses
discovery issue

Complementary
approach

SpooFax

1. User writes meta program

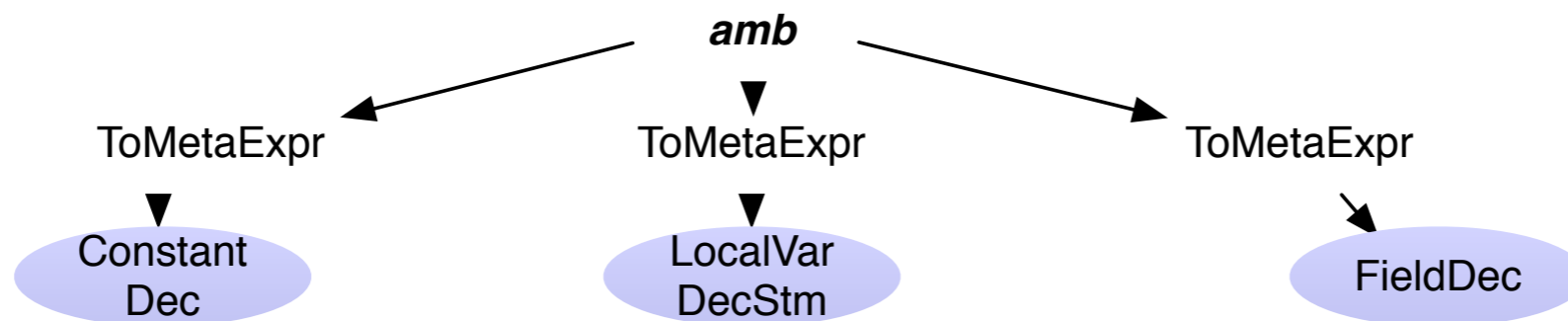
```
property-to-field:  
|[ $[x] : $[t] ]| ->  
|[ @Property $[t] $[x]; ]|
```

Parsing with Ambiguity

```
property-to-field:  
|[ $[x] : $[t] ]| ->  
|[ @Property $[t] $[x]; ]|
```

```
"|[" ConstantDec "]"|" -> Term {cons("ToMetaExpr")}  
"|[" LocalVarDecStm "]"|" -> Term {cons("ToMetaExpr")}  
"|[" FieldDec "]"|" -> Term {cons("ToMetaExpr")}
```

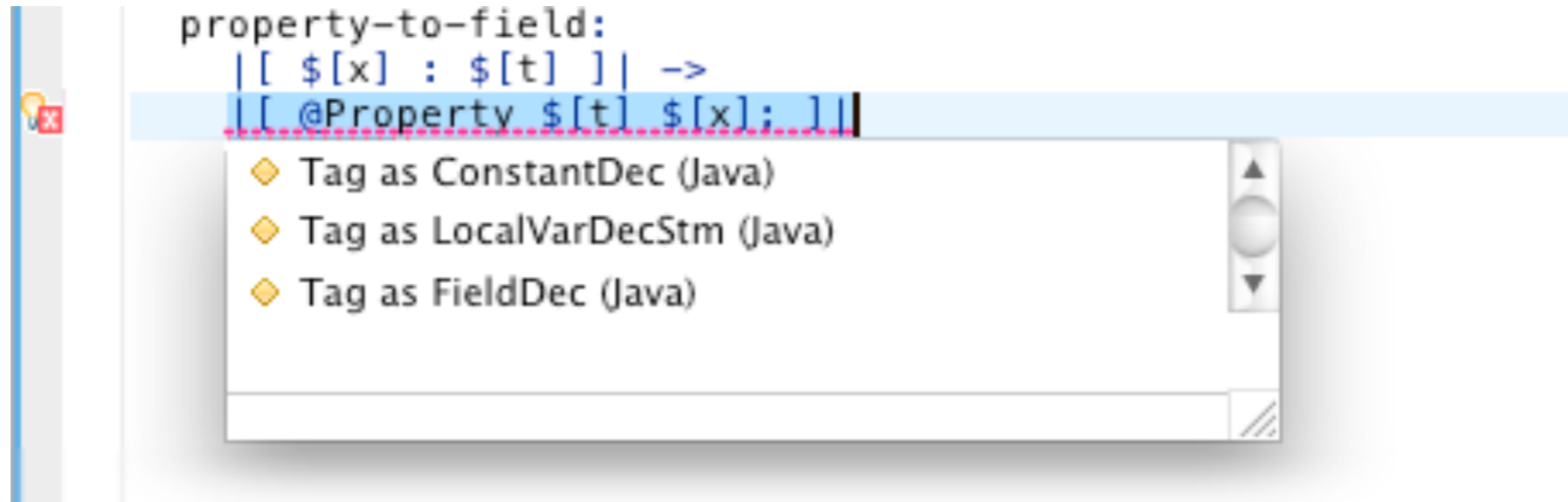
Parse forest from generalized parser (SGLR):



2. IDE detects ambiguity

```
property-to-field:  
|[ $[x] : $[t] ]| ->  
|[ @Property $[t] $[x]; ]|
```

3. User selects intention



The screenshot shows a code editor with the following text:

```
property-to-field:  
|[ $[x] : $[t] ]| ->  
|[ @Property $[t] $[x]; ]|
```

The second line is highlighted in blue. A red dashed line is positioned below it. A dropdown menu is open, showing three options:

- ◆ Tag as ConstantDec (Java)
- ◆ Tag as LocalVarDecStm (Java)
- ◆ Tag as FieldDec (Java)

4. IDE explicitly disambiguates meta program

```
property-to-field:  
|[ $[x] : $[t] ]| ->  
FieldDec |[ @Property $[t] $[x]: ]|
```

Simple,
generic

Addresses
name discovery

No heuristics

Mixin Grammar for Interactive Disambiguation

Discovery

```
" | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
" | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
" | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

```
"ClassDec" " | [" ClassDec "]" | " -> Term {cons("ToMetaExpr")}  
"CompUnit" " | [" CompUnit "]" | " -> Term {cons("ToMetaExpr")}  
"BlockStm" " | [" BlockStm "]" | " -> Term {cons("ToMetaExpr")}
```

Disambiguation

Perspective

Here, applied with tag-based disambiguation

Also useful with type-based disambiguation


- Get rid of heuristics
- Different transformations needed

Perspective

Link to projectional editing

```
rule typeof_InputFieldReference {
  applicable for concept = InputFieldReference as reference
  overrides false
  child type restrictions << ... >>

  do {
    typeof(reference) ::= <IntegerType
  }
}
```



IntegerConceptProperty	lang: j.m.lang.struc
IntegerConceptPropertyDeclaration	lang: j.m.lang.struc
IntegerConstant	lang: j.mps.baseLang
IntegerLiteral	lang: j.mps.baseLang
IntegerType	lang: j.mps.baseLang
Interface	lang: j.mps.baseLang
InterfaceConceptDeclaration	lang: j.m.lang.struc
InterfaceConceptReference	lang: j.m.lang.struc
InternalSequenceOperation	lang: j.m.baseLanguage.collect
IntersectOperation	lang: j.m.baseLanguage.collect

Conclusion

- Leverage IDE
- Useful for meta programs. Programs also?
- Addresses discovery issue
- Avoids heuristics
- www.spoofox.org